

A. Organization & Contact Information

Case Id: 16134
Name: Mixer Community Makerspace - 2023/24
Address: *No Address Assigned

Completed by info@wsmixxer.org on 11/10/2022 6:18 PM

A. Organization & Contact Information

The Request for Proposals and additional materials to assist with completing the application can be found on the City's webpage for [Community Agencies](#)

A.1. Organization Name

Mixer Community Makerspace

A.2. Project/Program

STEAM Education

A.3. FY 2023-24 Funding Request Amount

\$90,000.00

A.4. Agency's Total Operating Budget

\$414,720.00

A.5. Mailing Address

1375 North Martin Luther King Jr. Dr. WINSTON-SALEM
SALEM, NC 27101

A.6. Project/Program Location Address

1375 North Martin Luther King Jr. Dr. WINSTON-SALEM
SALEM, NC 27101

A.7. Organization Website

Mixer Community Makerspace

A.8. Year 501(c)(3) status obtained

2014

A.9. Organization Fiscal Year

2023

A.10. Federal Tax ID Number

47-2272568

A.11. Federal DUNS Number

080814159

EXECUTIVE DIRECTOR/MANAGER

A.12. Name, Title

Alan Shelton, Executive Director

A.13. Email

alan@wsmixxer.org

A.14. Phone

(336) 265-7362

CONTACT

A.15. Name, Title

Alan Shelton, Executive Director

A.16. Email

alan@wsmixxer.org

A.17. Phone

(336) 265-7362

BOARD CHAIR

A.18. Name

Alana James

A.19. Term Expiration

06/30/2024

A.20. Email

jamesam@wfu.edu.

A.21. Phone

(336) 721-9317

B. Project Overview

Completed by info@wsmixer.org on 11/10/2022 6:58 PM

Case Id: 16134

Name: Mixxer Community Makerspace - 2023/24

Address: *No Address Assigned

B. Project Overview

Please provide the following information.

APPROACH (7 POINTS)

B.1. Provide a concise description of the proposed project/program, indicating specifically how City funds will be used. Briefly, what are the goals/objectives of the project/program?

Mixxer Community Makerspace has 5 years of experience building a quality youth summer learning program, and has developed plans to offer year-round youth programming. This addition to our existing program builds on past experiences and addresses needs expressed to us by stakeholders in the Winston-Salem, Forsyth County community.

Mixxer Community Makerspace is proud of the community support over the past 5 years that has allowed us to offer tuition assistance to at least half of enrolled students, and included meals and all supplies for each student in our programs. We have a plan to scale that program in order to reach more students.

Mixxer Community Makerspace is asking for first-year funding to hire a full-time STEAM Education Director that will allow our organization to address the need for year-round engagement with youth in the WSFC community, engage with mentors, and increase corporate sponsors and individual donors to the program. We are also requesting funding for tuition assistance for students whose families face economic challenges that prevent them from access to the programs the Mixxer Community Makerspace offers.

Mixxer Community Makerspace has a mission to offer equitable access to Tech, Tools, and Community, and our youth focused programs are essential for youth to have an entry point into that Community. Our business model makes it possible for people to pay an affordable fee to have access to expensive and sometimes complex technology and tools, and a supportive Community of people to help them learn to use that technology and tools safely and effectively. For youth that are still developing, adapting and growing into adulthood, we offer youth focused programs that address their specific needs and provide the additional attention required for them to succeed in learning. Mixxer Community Makerspace often provides these youth the first access to Technology and Tools, and we make it possible for them to create something using them. This easy entry point can make a long lasting impact on a student that needs to be determining a career pathway. That career pathway may lead them to a technical college, engineering school, a career in trades, or even becoming an entrepreneur.

Our request is based on Mixxer Community Makerspace continuing to fulfill a role as an entry point for youth into determining a career pathway and entering other workforce development programs in Winston-Salem. Our STEAM program helps students avoid summer learning loss, and engages youth that need a creative outlet that helps them avoid gangs and other negative influences by giving them a safe place to go outside of home and school.

B.2. How will a participant access the proposed project/program, use the services, and derive a beneficial outcome from participation?

To access our STEAM program, students or their parents can sign up in person or online, then come into Mixxer to participate in person, alongside other students. Additionally, Mixxer Community Makerspace works with youth focused

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organizations throughout the Winston-Salem community to seek out students that need financial assistance to enroll in our education program. We work with LEAD Girls, Big Brothers & Big Sisters, Partnership for Prosperity, Boston-Thurmond United, and the Boys & Girls Club. We raise funding each year to fund the majority of the cost of these students' tuition.

With support from the City of Winston-Salem, more students in need of financial assistance will be able to participate. We will recruit students with partners that serve youth that are the most vulnerable to the effects of poverty and violence. These students will be able to access our youth education programs and participate alongside students from all over Winston-Salem and Forsyth County. We've learned that the dynamics of a program that includes students from various walks of life creates a way for students to see opportunities and challenges that are different from their own personal experience. It gives the students new insight into how the world works and better prepares them for the future.

Students participate in person, alongside a group of other students. By signing up for a camp, students enrolled in our programs learn about working with technology and tools in engaging and interesting ways, learn about career opportunities related to that course of study, and meet mentors that already work in fields related to each course of study. Examples of camps are Intro to Rocketry, Fashion Design, Drones, Computer Coding, or Game Design.

By transforming our existing youth education program from a summer only program to a year-round program, we will be able to create a deeper relationship with youth enrolled in our programs and guide them through challenges to help them find a career pathway that is meaningful for them. Our primary goal in all that we do is to make it affordable for people that need access to Tech, Tools, and Community to succeed. For some people that means a path out of poverty, and that is what we are asking The City of Winston-Salem to invest in through this grant proposal.

Specific beneficial outcomes for participants include learning about the subject matter of the camp, being exposed to new ways of learning, new groups of people, and new future opportunities, and seeing new creative ways to use their time. Our hope is that some of the students that go through the STEAM program become the next drone pilots, construction foremen, and engineers that drive Winston-Salem's businesses.

NEED (7 POINTS)

B.3. Describe the unmet need that the proposed project/program seeks to address. Include data supporting the need.

"Afterschool and summer learning programs provide a safe, nurturing environment for young people and can be part of a comprehensive public health approach to youth violence prevention. In addition to academic support, quality afterschool programs provide youth development opportunities for young people that contribute to mentally and physically healthy children and teens." - <http://www.afterschoolalliance.org/safe-AfterschoolAlliance.pdf>

Summer learning and extracurricular educational programming for youth in middle and high school levels is inadequate in our community, and Mixer Community Makerspace focuses on these levels because they are a good fit for our resources. These programs also reach students that could also use Mixer Community Makerspace for unscripted learning and making during a student's afterschool time. Mixer Community Makerspace has invested considerable effort into providing tuition assistance to families living with economic challenges so those students have an opportunity to be included, but there are many families still being left out of our youth programs due to a lack of available funding through our traditional channels.

Through reliable funding to create a full-time position for a STEAM Education Director, Mixer Community Makerspace can then build revenue generating programming to support that position in the future, thereby creating much needed capacity to serve those students in grades 6 through 12.

City funding to support tuition assistance for students living with economic challenges would guarantee that students that would otherwise be left out can be included in our programs. Having a full-time STEAM Education Director will also

increase our fundraising capacity, leading to less or no need for city funding in the future.

DATA TO SUPPORT:

“The National Science Foundation ... points to disparities in K-12 student performance in STEM education as an impediment to the country’s overall economic success and global competitiveness.” “Despite pockets of innovation around the country, gaps in STEM access and achievement largely fall on gendered, racial and ethnic lines — creating inequitable outcomes; some starting as early as first grade and continuing through 12th grade and graduate programs in colleges and universities. Diverse perspectives enrich, rather than perpetuate, perspectives and unconscious biases of those who are currently overrepresented in STEM fields.” - <https://www.ecs.org/wp-content/uploads/Research-and-Policy-Implications-of-STEAM-Education-for-Young-Students.pdf>

Gang violence is, “ the result of the accumulation of many varied kinds of risk factors,” including “A small level of neighborhood attachment (i.e., positive feelings of belonging and being valued).”
www.ojp.gov/pdffiles1/ojdp/231116.pdf

“Afterschool and summer learning programs provide a safe, nurturing environment for young people and can be part of a comprehensive public health approach to youth violence prevention. In addition to academic support, quality afterschool programs provide youth development opportunities for young people that contribute to mentally and physically healthy children and teens.” - <http://www.afterschoolalliance.org/safe-AfterschoolAlliance.pdf>
Summer learning

COLLABORATION (6 POINTS)

B.4. Describe any specific collaborative relationships with other organizations (public or private) and how they will impact the project/program. How will collaboration contribute to the planning, implementation, operation, oversight, and performance measurement of the proposed project/program?

An exciting new development for our 2023 program is partnering with Winston-Salem/Forsyth County Schools and the Ken Carson Boys & Girls Club. Through these partnerships, Mixer Community Makerspace will be able to scale our youth education program to serve more students, more effectively, and at a reduced cost. These partnerships also provide transportation for students in need, and more efficiently provide meals for students enrolled in our youth education program, and adds afternoon day care for students, something we do not have the capacity for at Mixer Community Makerspace.

We will continue to partner with other community service partners that serve families living with economic challenges to recruit students from low-income families, and we will recommend that those students join us through either the WSFC Schools or Boys & Girls Club so they can access the additional support provided by those partners. Our relationships with youth oriented community service organizations make it possible for us to recruit students that are the most vulnerable to the effects of poverty. Our relationships with WSFC Schools and the Boys & Girls Club make it possible for students enrolled in the summer learning program at Mixer Community Makerspace to receive a nutritious meal each day, but provided by those partners rather than Mixer Community Makerspace. This development removes a financial burden from Mixer and provides meals to students that most need them, in a more cost effective way, with less waste.

Mixer Community Makerspace has developed a plan to offer an additional element in our youth focused programming beginning in 2023. We plan to provide a space for Winston-Salem Forsyth County Schools to offer summer learning programs that the schools are not equipped for. We are not asking for funding to support this element of our youth program as it is funded through the WSFC School system. This addition to our youth education program does provide

the opportunity for us to increase the number of students served each year, and it provides income that allows us to scale our capacity to serve more students.

Mixer is fortunate to have recruited a STEAM Advisory Board that develops the goals and strategy for the STEAM program on a yearly basis. They, along with the Mixer Board of Directors, provide oversight and performance measurement. Our Advisory Board is comprised of the following individuals from various organizations across our community:

Members of our STEAM Advisory Board include individuals from:

Wake Forest University

NC State Engineering

Wake Forest school of Engineering

Charter Medical

WSFC Schools

City Councilmembers

These individuals have diverse perspectives, some coming from University level academia, some from the local school system, some with extensive experience in gang reduction programs, public service, and industries seeking qualified employees that have developed skills taught in our education programs.

Our instructors are qualified individuals that also teach in other youth education programs in local school systems, universities, and some also have industry experience in the subjects they teach.

C. Strategy and Performance

Completed by info@wsmixxer.org on 11/10/2022 7:33 PM

Case Id: 16134

Name: Mixxer Community Makerspace - 2023/24

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C. Strategy and Performance

Please provide the following information.

STRATEGY (5 POINTS)

C.1. The City of Winston-Salem's strategic priorities, adopted most recently in the [2017-2021 Strategic Plan \(2019 Update\)](#) and under review for adoption by City Council for FY 2022 - FY 2025 Strategic Plan, are used as guiding principles to establish community priorities based on the vision, mission, and values set forward by the Mayor and City Council.

Indicate which of the City's strategic focus areas your program aligns with best (select one):

Economic Vitality and Diversity

C.2. Select the service area(s) that your project/program relates to:

- Housing/Homelessness
- Economic Development
- Construction Rehabilitation
- Poverty Reduction
- Arts and Culture
- Youth
- Public Safety
- Transportation
- Other

PERFORMANCE (15 POINTS)

C.3. Describe the system to be used to track participant and program data. List any key reports and their frequency that will be used to capture project/program performance.

Mixxer Community Makerspace uses a registration system that allows us to collect demographic data from students and their parents. We also use a collection of surveys to collect data from students and parents, including entry and exit surveys that compare the student's growth and understanding, as well as their understanding of how what they are learning can apply to career opportunities. Mixxer also offers digital badges to confirm the student's achievements during our programs, and those credentials can be accessed by the students so they can be shared on college applications, job applications, and other career focused applications.

Each year, we collect data during registration, including age, gender, race, addresses, qualitative data on participants' understanding of career opportunities connected with their courses of study, and attendance. We monitor and report

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on the number of students that receive tuition assistance and those that do not receive that assistance. This data is processed at the end of the summer session and shared with stakeholders. With the addition of year-round programming, we will continue to collect this data and create a quarterly report to track the progress of students and our ability to meet the needs of the community. These reports will all feed into an annual report of the STEAM Education program and will supplement our annual report of Mixer’s efforts in the community.

C.4. Explain the steps that will be taken if the stated program goals provided in C.3. are not achieved.

Since the Mixer STEAM Program’s inception, we have consistently hit our targets. We have a fantastic team of advisers and staff that are committed to the success of this program. However, like any organization, unforeseen events, like a global pandemic or recession, can affect our ability to perform. During the past three years, and the pandemic, Mixer was able to schedule programming to meet our strategic goals of 4, 8, then 16 individual offerings. We did have to cancel one session in 2020, and one in 2022 due to the instructors contracting Covid. We have a proven track record of challenging our organization to improve, and meeting that challenge. We will continue to strive to meet and exceed our goals as well as improve our programs.

Each year, after the summer camps are completed, we perform an in-depth analysis of the program and put together an impact report to share with stakeholders. Through this process, we develop a deep understanding of what worked, and what needs to be tweaked. Along with our STEAM Advisory Board, we identify program risks and impediments to success. Examples include providing transportation and food, two issues we are working to develop solutions for through partnerships with other organizations.

C.5. Use the chart below to show how your agency measures program effectiveness. List goals, activities, and performance measures you will use to evaluate services, facilities, and programs that will be funded by the City. Performance measures can be quantitative and/or narrative.

Applicants will be reimbursed funds based upon timely submissions of eligible invoices. These invoices should describe services rendered and should align with the goals and objectives cited here. Where outcomes do not align with goals, please be prepared to provide a written summary of shortcomings.

Stated Program Goals	Program Activities in Support of Goals	FY 21-22 Previous Year Results	FY 22-23 Current Year Projected Results	FY 23-24 Next Year Anticipated Results
Hire a STEAM Education Director	Commence a search for qualified candidates for the position. Interview and assess each candidate; then present each candidate to a committee of stakeholders to determine the ideal candidate.	Not Applicable	Based on the securing funding from this grant proposal, a plan will be developed to hire a STEAM Education Director. If this application is unsuccessful in securing that funding, we will possibly shift to a part-time employee until additional	The STEAM Education Director will be fully in control of administration and management of the STEAM Education program and any staff assigned to a relevant role in that program. The STEAM Education Director will maintain

	<p>Secure grants, philanthropic and/or corporate support to provide funding to hire a STEAM Education Director.</p>		<p>funding can be secured.</p> <p>Funding will be secured from grants, corporate sponsors, and individual donors to provide at least three months salary for the STEAM Education Director, and tuition assistance for low-income students.</p> <p>If this grant proposal is successful in securing financial support to hire a STEAM Education Director, we will conduct a search for an appropriate candidate, conduct interviews and research eligible candidates, and hire.</p> <p>After an orientation period, the STEAM Education Director will begin managing youth education programs, and working with stakeholders to develop and implement year-round youth education programming, maintain existing and build new partnerships and support for youth education at Mixxer Community</p>	<p>relationships in the community that will improve our program, integrate with partners and their programs, and provide funding for the program.</p> <p>The STEAM Education Director will work with the Executive Director to convene an ongoing STEAM Advisory Committee.</p>
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			Makerspace.	
Increase the number of programs per year by adding year-round programming.	Hire a STEAM Education Director that can manage all aspects of our youth education programming.	<p>In 2021, Mixer Community Makerspace doubled the number of youth summer learning opportunities from 4 in 2020 to 8 in 2021.</p> <p>In 2022, Mixer Community Makerspace doubled the number of youth summer learning opportunities from 8 in 2021 to 16 in 2022.</p>	<p>Current plans project 18 individual programs for 2023, serving up to 153 students.</p> <p>An additional series of programming that will run concurrent with the programming described above, to provide a venue for a portion of WS/FC Schools summer learning programming is being developed. In its current form, it is expected to serve an additional 120 students. We are not asking for funding for this series of programming, as it will be funded through the WSFC Schools.</p>	<p>Maintain a level of programming that effectively serves as many students as possible within the capacity of our programs, while seeking to improve the program effectiveness and ability to provide an entry point for youth that need an equitable way into our programs.</p> <p>Programs to include summer learning and year-round opportunities as well.</p>
Increase corporate sponsors and individual donors to the STEAM Education program.	Hire a STEAM Education Director that will build and maintain relationships with philanthropic foundations, corporate sponsors, and donors.	<p>Mixer Community Makerspace forms a STEAM Education Advisory Committee in the fall each year to review the current year's program, and make recommendations for the following year's program.</p> <p>Fundraising for STEAM Education in 2021: \$20,511.</p>	Mixer instituted a STEAM Advisory Committee in 2021 and 2022 to better inform our staff and board of directors on how to offer a more effective and equitable youth education program. The work of this committee helps us identify and connect with corporate sponsors and donors.	The STEAM Education Director will maintain relationships with existing sponsors, donors, and foundations, as well as develop new relationships that will provide community support, including funds for tuition assistance.

		<p>Total received from Tuition, STEAM Education 2021: \$4300.</p> <p>Total Income for 2021: \$24,811.</p> <p>Fundraising for STEAM Education in 2022: Grants: \$18,500.</p> <p>Corporate Sponsors for STEAM Education in 2022: \$7500.</p> <p>Individual Donors for STEAM Education in 2022: \$20,674.</p> <p>Total received from Tuition, STEAM Education 2022: \$10,173.</p> <p>Total Income for 2022: \$51,847.</p>	<p>Moving forward, our plans are to continue the STEAM Advisory Committee each year, and have the STEAM Education Director manage that activity and maintain those relationships.</p> <p>The STEAM Education Director will also develop and maintain relationships throughout the community to improve and grow our youth education program, as well as increase corporate sponsors, foundation support, and individual donors.</p>	
Tuition Assistance for families facing economic challenges.	Apply funding from grants, corporate sponsors, and donors to offset a portion of tuition for students.	<p>In 2021: 26 of 63 enrolled students received financial assistance.</p> <p>In 2021: \$20,511 raised to provide financial assistance.</p> <p>In 2022: 56 of 84 student registrations received financial assistance.</p> <p>In 2022: \$46,674</p>	The STEAM Education Director will maintain relationships with existing sponsors, donors, and foundations, as well as develop new relationships that will provide community support, including funds for tuition assistance.	The STEAM Education Director will maintain relationships with existing sponsors, donors, and foundations, as well as develop new relationships that will provide community support, including funds for tuition assistance.

		raised to provide financial assistance.		
Provide an entry point for students to access tech and tools.	Continue to offer programs that offer an entry point for students to receive hands-on experience with technology and tools, and continue to improve those programs.	<p>In 2021, Mixer offered 8 summer learning sessions that served 63 students in grades 6 thru 12. Tuition assistance was provided for 26 of those students. All students were provided with a meal every day of every session, and all supplies needed for their program.</p> <p>In 2022, Mixer offered 16 summer learning sessions that served 84 students in grades 6 thru 12. Tuition assistance was provided for 56 of those students. All students were provided with a meal every day of every session, and all supplies needed for their program.</p>	<p>In 2022, Mixer offered 16 summer learning sessions that served 84 students in grades 6 thru 12. Tuition assistance was provided for 56 of those students. All students were provided with a meal every day of every session, and all supplies needed for their program.</p>	<p>In 2023, Mixer Community Makerspace anticipates offering 18 individual programs that will serve approximately 150 students. An additional series of programs that provides a venue for some of WSFC Schools summer programs is being developed at this time.</p> <p>In 2024, we anticipate even more improvements and higher capacity to serve more students.</p>
Provide programming that will support students' determining a career pathway.	Continue and grow relationships with mentors and corporations to provide mentoring and direct access to professionals in fields related to each student's course of study.	Each summer learning session included time to talk about how to apply lessons learned to think about career opportunities. Mentors were brought in to each program to talk about their experience in their career and have a	The addition of a STEAM Education Director will create capacity for Mixer Community Makerspace to offer year-round programming that will make it possible for us to have long-term interactions with students. These long term	The addition of a STEAM Education Director will create capacity for Mixer Community Makerspace to offer year-round programming that will make it possible for us to have long-term interactions with students. These long term

		dialog with the students to discuss how they may begin to determine a career pathway using lessons learned in their program of study.	relationships are necessary to make a measurable impact in helping students find a career path and gaining life experience that will direct them to a clear pathway into a career that they enjoy and is a good fit for them.	relationships are necessary to make a measurable impact in helping students find a career path and gaining life experience that will direct them to a clear pathway into a career that they enjoy and is a good fit for them.
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	Total Unduplicated Number Served	Total Number Served
FY 21-22 Previous Years Results	63	200
FY22-23 Current Year Projected Results	147	550
FY 23-24 Next Year Anticipated Results	300	1,500

C.6. FY 21-22 Program Accomplishments

Mixer Community Makerspace created a three year strategic plan for our STEAM Education programs in 2019, in which we committed to doubling the number of summer learning programs each year. 4 in 2020, 8 in 2021, and 16 in 2022. We met those goals each year with only two exceptions; we had to cancel one scheduled class in 2020 due to Covid, and one in 2022, again, due to an instructor catching Covid three days before the program start date.

In that strategic plan, Mixer Community Makerspace also committed to fundraising to provide tuition assistance to at least 50% of enrolled students, and we met that goal each year of the three year plan. Even though it made our program less profitable than we preferred, we committed to applying every dollar raised for tuition support to that need, even if we did not sell all of the available student spots in our programs.

Also included in that plan is a healthy meal for each student every day that they are in camp, and providing all supplies needed for every student. These measures created a more even playing field for all participants.

Mixer Community Makerspace developed relationships with community service organizations that serve families living with economic challenges. This allowed us to reach students that would not have any prior engagements with our organization. In 2022, 66% of enrolled students received tuition assistance. 24% of enrolled students live in the 27107 zip code, and all of those students received tuition assistance. 27107 zip code is east of highway 52, and the majority of residents there are people of color, many of whom live with economic challenges.

C.7. FY 22-23 Key Objectives

Our key objectives for the upcoming year of STEAM Education programs are:

Hire a Director to offer management necessary to meet the potential of existing programs as well as build a more robust program that will serve more students, create deeper engagement with students, families, and the community. Develop year-round programming that will offer deeper engagement with students and families, which will include guidance toward career pathways.

Tuition Assistance for students/families living with economic uncertainty.

Continue to provide and improve easy entry points for students to access Technology and Tools and Community.

Increase corporate, foundations, and individual donations to support price reductions for the public more affordable access to our programs.

D. Organizational Capacity

Completed by info@wsmixer.org on 11/17/2022 3:13 PM

Case Id: 16134

Name: Mixer Community Makerspace - 2023/24

Address: *No Address Assigned

D. Organizational Capacity

Please provide the following information.

MISSION (5 POINTS)

D.1. Provide an overview of the organization. Include the organization's mission statement and the major services, programs, and activities provided. How does the proposed project/program help advance the mission of your organization?

Mixer Community Makerspace's mission is to provide equitable access to Tech, Tools, and Community. Mixer provides services through a membership model, just like the YMCA. Members can come on their own schedule to use our resources for their own personal use. These uses can include entrepreneurship, education, or just as an enthusiast, and sometimes more than one of those simultaneously. Mixer provides modern technologies such as 3D Printers, Laser Cutter, Electronics Workbench, Computer Lab with various design software packages, CNC tools, and other modern tech tools. Mixer also provides more traditional tech and tools for woodworking, metal working, including welding, blacksmithing, and metal casting, and a well equipped sewing area.

Mixer Community Makerspace also offers Maker Experiences, guided learning opportunities for people of all ages to learn to make something specific on a specific day and time, typically for a fee, but sometimes for free. These Maker Experiences are the easy entry point for many people in our community to access our resources in a way they prefer. Mixer also holds a large annual public event where a team of artists operate a large furnace to melt tons of iron and pour it into molds, some made by artists and some made by the public. This event, Night of Fire is a signature event for Mixer Community Makerspace that engages people from all over Winston-Salem/Forsyth County as well as attracts people from farther away to witness the spectacle of the event and create their own iron art.

The youth education programs at Mixer Community Makerspace were created in response to a lack of youth utilizing the makerspace. To properly engage with youth, we need to provide proper guidance from trained instructors, as well as develop programming that will hold their attention, and challenge them in ways that won't drive them away. A lack of prior exposure to the technologies and tools at Mixer Community Makerspace by the majority of youth in our community requires us to work closely with organizations that already have relationships with youth. We have had success over the past 5 years in offering engaging youth educational programming, doubling the number of offerings each year and providing financial assistance to youth in need through vigorous fundraising.

Our previous years of youth education programs have helped us better meet our mission - providing equitable access, and the improvements we have developed to enhance our programs will improve our ability to continue to meet that mission.

FUNCTION (5 POINTS)

D.2. How long has your organization been in operation?

8 years since founding in 2014, and nearly 5 years since opening the current makerspace in January 2018.

D.3. How does your organization benefit and serve the City of Winston-Salem and its citizens?

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Just as the YMCA provides affordable access to fitness resources that most individuals can not afford or manage, Mixer Community Makerspace provides access to Tech and Tools that most people can not afford or manage on their own.

Just as the YMCA provides opportunities for people to socialize in healthy ways as they exercise and play, Mixer Community Makerspace provides a healthy atmosphere for people that are interested in making things to socialize and share equipment and workspace, share knowledge and information, and work together.

Just as the YMCA provides a safe place for youth to exercise, play, and learn about fitness, Mixer Community Makerspace provides a safe place for youth to learn about technology and tools and how to use them to enhance their life.

Just as the YMCA provides classes for people of all ages to improve their quality of life, Mixer Community Makerspace provides programming for people to try new things and learn new skills. Some of those makers earn money from the things they make, and some have started their own businesses by using the Mixer Community as a starting point.

STRUCTURE (5 POINTS)

D.4. In the chart below, list key personnel and executive staff involved in the proposed project/program.

Position Title	Activities/Inputs	Total Work Hours Per Week	% of hours proposed to be funded
Executive Director	Oversight of staff and programs reports. Communications with the community. Communications with staff.	5	0.00 %
STEAM Education Director	<p>Direct Management of STEAM Education programs and any staff tasked with delivery of services within that program.</p> <p>Building and maintaining relationships with the community, including corporate sponsors, donors, and philanthropic funders.</p> <p>Listening to the needs of the community by maintaining relationships throughout the community.</p> <p>Recruiting qualified instructors, mentors, assistants, interns, etc.</p> <p>Reporting to all stakeholders in appropriate ways, including annual reports, donation reporting, demographics, student progress and achievement, donors and sponsors reporting, etc.</p>	40	100.00 %
STEAM Education Assistant	Work under direct supervision of the STEAM Education Director.	20	0.00 %

	<p>Manage systems used to deliver services to constituents.</p> <p>Collect and manage data to ensure accurate reporting.</p> <p>Maintain communications with stakeholders at the direction of the STEAM Education Director.</p>		
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D.5. List all executive staff and their compensation (other than per diem).

Executive Staff Name	Title/Role	Compensation	% of Hours Proposed to be Funded
J. Alan Shelton	Founder/Executive Director	\$42,000.00	0.00 %
To be determined	STEAM Education Director	\$72,000.00	100.00 %

D.6. Attach an organizational chart

Organizational Chart *Required

OrganizationalChart2022.docx

D.7. Please complete the Diversity of Employment and the Employment Profile below. See the [Request for Proposals \(RFP\)](#) for definitions of position types used in the Employment Profile.

Describe the hiring process and how it is structured to provide the most diverse candidate pool. Best practices for accessing a diverse hiring process and candidate pool include:

Equity and Diversity are important values to Mixxer Community Makerspace board, staff, and members. When posting a new job we reach out to our local Entrepreneurial Ecosystem, which is composed of organizations that also value equity and diversity. We also list each job on Greater Winston-Salem Inc’s job board, and indeed.com.

We have interviewed many candidates in the past, and in each hiring opportunity we discovered a very diverse field of candidates. Our past hiring includes 6 female, 3 male, 2 African-American, 3 Caucasian, 1 Pacific Islander, 3 Latinx.

When we make a job posting we use neutral pronouns to avoid gender stereotypes. When we are determining which candidates to interview, we pay attention that we invite a diverse group of candidates, and we have a diverse group of interviewers from our staff and board of directors involved in the interview process.

Please enter the total number of Full-Time Positions and Employees you have in the table below, as well as the employee's appropriate race/ethnicity and gender identity.

	Male - White	Male - Black	Male - Other	Female - White	Female - Black	Female - Other
Executives/Managers	1					
Professionals						
Technicians						
Office/Clerical						
Laborers/Service Workers						

Total Full-Time	1	0	0	0	0	0
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Please enter the total number of Temporary/Part-Time Positions (FTE) and Employees you have in the table below, as well as the employee's appropriate race/ethnicity and gender identity.

	Male - White	Male - Black	Male - Other	Female - White	Female - Black	Female - Other
Executives/Managers						
Professionals						
Technicians						
Office/Clerical	1	1		1		1
Laborers/Service Workers						
Total Part-Time/Temp	1	1	0	1	0	1

D.8.

Attach a list of all Board Members AND compensation (other than per diem) ***Required**

220901BoardMembers.pdf

D.9. Number of full Board meetings held during the last twelve months

12

D.10. Number of Board's Executive Committee meetings held during the last twelve months

12

ABILITY (5 POINTS)

D.11. If this is an application for new funding, please describe the steps your organization will take to establish an action plan for successful program launch, including appropriate stakeholder training and coordination. Articulate a clear methodology for service delivery within the context of established goals and include a timeline of key action items and approximate dates for delivery.

We are seeking funds to launch a new position that will allow us to grow an existing program, and fund more scholarships than our current capacity will allow. Mixer Community Makerspace has offered a summer youth education program for five years, doubling the number of offerings each year, and making improvements along the way. The funding we are requesting will continue the work we have been doing to offer equitable access to our programs for youth in need of financial assistance, as well as hire a person whose sole function is to manage the program as well as improve our abilities to improve the level of service and obtain support from the community to improve the program's ability to serve youth in need of financial assistance.

The STEAM Education Director will maintain relationships with more stakeholders than we can currently sustain. By funding this position for one year, we will have the runway needed to hire a person while paying them a salary that allows us to recruit a qualified individual. We intend for this person to secure funding each year to support the program through a combination of earned revenue, corporate sponsorships, individual donations, and grants. It is our goal that a request in 2023 would only be for tuition assistance to support the needs of the many people in our city living in poverty.

The STEAM Education Director will be able to closely monitor the quality of the program in order to meet goals and

timelines. This person will also be qualified to further develop the program in a manner that supports the broader needs that our program can serve in the community.

D.12. Describe your organizations' past success with flexibly responding to unforeseen events, which had the potential to negatively impact deliverables. What were best practices learned, if any? How would you successfully use these practices with the proposed program, if necessary?

Over the past five years of our youth summer education programs, we have managed to meet our goals with a small but determined and dedicated staff. We hire qualified instructors that only have to deliver quality education and our staff and board of directors manage all of the administration and fundraising to meet the goals set forth in the strategic plan. We have had to adapt the program during and in response to the Covid pandemic, and although it created extra work for our staff and board of directors, we prioritized making this program a success. This sometimes meant using our connections to find new instructors, developing online content to fulfill a need for a partner organization in a way that helped us meet our goals for the program as well.

We know unforeseen circumstances can develop and create conditions that need to be overcome, but we have consistently done this in the past, and with staff dedicated to our youth education programs, we can do this better than ever. We begin planning the next year's programs the week after the last summer program has completed, so our summer STEAM Education program has been a year-round project for current staff. We want to continue the year-round planning, but do so in a more efficient way with proper staff, and serve more students with year-round opportunities for them.

D.13. How does your program's policies/procedures ensure fair treatment, equitable access, and utilization of benefits for all persons, particularly marginalized and underserved groups and communities (i.e., marketing, outreach, eligibility determination and appeals)?

Mixer Community Makerspace added the word "equitable" to our mission statement in 2022 to better reflect our organization's values.

Our mission is to provide equitable access to Tech, Tools, and Community.

Our STEAM Education program, since the beginning in 2018, has intentionally developed ways for youth in need of financial assistance to be included. In the first two years, every student paid a low-cost fee, and donations were sought to make up the difference for tuition. We did not offer food in the first year and inequality among the students was quickly revealed. Every year since, we have offered a healthy meal for every student every day of the program.

For the past three years we have provided tuition assistance for students in need by reaching out to local nonprofit organizations that serve families living with economic challenges. In 2021, 42% of students enrolled received financial assistance. We listened to feedback from our community partners and families that need financial assistance, and improved the amount of financial support and how it was accessed. In 2022 66% of student enrollment received financial assistance. We improved our outreach by sending staff to the organizations to explain the program, held Zoom calls to explain and answer questions, and developed multiple versions of our catalog to make it easier for it to be sent to the families needing support. This is in addition to the traditional marketing that we did to recruit students that did not need financial support. We actually prioritized reaching those families needing support and opened registration for them one month before opening registration to the general public. The way a student became eligible for financial support was to have a coupon code that was supplied to the nonprofit, no questions asked.

In January of this year, we hired an Equity Consultant to join us for our annual Board Retreat. During the retreat, we went through all of Mixer's policies to ensure, as much as possible, that the organization lives up to its goal of

equitable access.

E. Cost Effectiveness

Case Id: 16134

Name: Mixxer Community Makerspace - 2023/24

Completed by info@wsmixxer.org on 11/11/2022 12:07 PM

Address: *No Address Assigned

E. Cost Effectiveness

Please provide the following information.

BUDGET AND FUNDING (10 POINTS)

E.1. Please complete the table to show the organization's operating budget.

Expenditures by Program	Budgeted FY 22-23	Projected Actuals FY 22-23	Proposed Budget FY 23-24
Program Services	\$146,400.00	\$110,000.00	\$175,680.00
Fundraising	\$6,200.00	\$5,200.00	\$7,440.00
Management and General	\$133,000.00	\$94,000.00	\$231,600.00
Total Expenditures by Program	\$285,600.00	\$209,200.00	\$414,720.00

Expenditures by Category	Budgeted FY 22-23	Projected Actuals FY 22-23	Proposed Budget FY 23-24
Employee Salaries and Wages	\$112,080.00	\$76,600.00	\$206,496.00
Employee Benefits	\$0.00	\$0.00	\$0.00
Facility Rent and Utilities	\$64,080.00	\$53,400.00	\$76,896.00
Training and Conference Registration	\$0.00	\$0.00	\$0.00
Membership and Dues	\$0.00	\$0.00	\$0.00
Travel and Transportation	\$0.00	\$0.00	\$0.00
Grants to Individuals and Organizations	\$0.00	\$0.00	\$0.00
Contracted Fundraising Services	\$0.00	\$0.00	\$0.00
Goods Purchased for Resale	\$0.00	\$0.00	\$0.00
Other Contracted Services	\$9,600.00	\$8,000.00	\$11,520.00
Other Operating Expenditures	\$99,840.00	\$71,200.00	\$119,808.00
Capital Outlay	\$0.00	\$0.00	\$0.00
Total Expenditures by Category	\$285,600.00	\$209,200.00	\$414,720.00

Revenues by Category	Budgeted FY 22-23	Projected Actuals FY 22-23	Proposed Budget FY 23-24
City of Winston-Salem	\$0.00	\$0.00	\$90,000.00
Forsyth County	\$0.00	\$0.00	\$0.00
State of North Carolina	\$0.00	\$0.00	\$0.00
Federal Government	\$0.00	\$0.00	\$0.00
Admissions/Program Revenues/Sales	\$90,000.00	\$47,700.00	\$90,000.00

Memberships	\$90,000.00	\$63,000.00	\$108,000.00
Donations	\$64,800.00	\$62,000.00	\$77,760.00
Foundation Grants	\$40,800.00	\$36,500.00	\$48,960.00
Interest and Investment Income	\$0.00	\$0.00	\$0.00
Parent Organization	\$0.00	\$0.00	\$0.00
Other	\$0.00	\$0.00	\$0.00
Total Revenues by Category	\$285,600.00	\$209,200.00	\$414,720.00

Describe any amounts listed under "Other Operating Expenditures" or "Other Revenues." Provide details on any specific federal government revenue sources.

Not Applicable

E.2. Has the City of Winston-Salem provided funding in the past? If so, provide a funding history of the most recent five years of City contributions in the table below.

Year	Funding Source	Funding Amount
2020		\$0.00
2019		\$0.00
2018		\$0.00
2017		\$0.00
2016		\$0.00
2015		\$0.00
2014		\$0.00

E.3. Complete the table below to show specific details of proposed City funding and other leveraged funding for the proposed project/program. List each additional funding source for the program.

Activity	Funding Requested from City	Funds from Other Sources	Other Funds Source
STEAM Education Program	\$90,000.00	\$62,000.00	Earned Income, Corporate Sponsors, Donations, Grants
Other Program Services	\$0.00	\$90,000.00	Earned Income
Management & General	\$0.00	\$172,720.00	Earned Income, Corporate Sponsors, Donations, Grants
	\$90,000.00	\$324,720.00	

E.4. For each activity and line item above, please provide a short but detailed description of how City resources will be used to carry out proposed programming.

We are requesting one-time funding to hire a STEAM Education Director that will have the skills and experience to lead the program, improve and grow the program, and build relationships in the community to fund the program long-term.

We are also asking for funding for tuition assistance for youth living in poverty.

The STEAM Education Director will provide management and administration of the program, including overseeing

staff involved with the program. Day to day operations, including staff functions, instructors, and relationships with parents, students, and partnerships with other organizations will be managed by the STEAM Education Director.

The STEAM Director will also be responsible for building relationships throughout the community for the purposes of connecting with educational resources, funding resources, and mutually beneficial partnerships with other organizations. The director will work directly with the STEAM Advisory Committee to review programming and seek out expert advice on growing and improving the program.

The STEAM Director will oversee all data collection and reporting, including reports to grantors, foundations, corporate sponsors, and donors. An annual report will be included in the organization's annual report each year.

Tuition assistance funding will be used to pay the direct cost of delivering services to students in need of financial assistance. Students will pay a very modest fee to be enrolled in our programs. In 2022 that fee was 3% of the total cost for each student. All of this tuition assistance will go to students living in poverty and we will qualify them by confirming their enrollment in a food assistance program.

E.5. Where another stakeholder or agency is providing non-monetary assistance with a particular aspect of your programming, please provide a short description of those activities and how they will supplement the use of City funds.

LEAD Girls of NC is our most active partner for our STEAM Education program.

Since launching LEAD in 2015, more than 750 girls have benefited from their programs. Partnering with Winston-Salem/Forsyth County Schools, over 200 girls enroll annually at school-year sites and the Community LEAD Program. In addition to students from partner schools, Community LEAD serves students from local Title One schools, charter schools, and girls who are referred to the program by partner organizations.

LEAD Girls of NC provides an interactive, girl-centered leadership program at an annual Expo in the Fall, and teaches girls the power of entrepreneurship at our summer fashion camp.

Boys & Girl's Club is a new partner for 2023. This partnership will make it possible for us to serve more youth, and increase our capacity to reach youth living with economic challenges. For the first time in the history of our STEAM Education program, families will be able to drop off their children as early as 7:30am, pick them up later in the afternoon, and know that they will be safe, have constant adult supervision, and a private bus ride to and from Mixer Community Makerspace's programs. This relationship is also intended to help increase membership at Boys & Girls Club as well. Boys & Girls Club is better equipped to feed students and can provide early morning and afternoon care that Mixer can not accommodate.

We anticipate offering a portion of STEAM Education programs in 2023 in partnership with WSFC Schools. Details are still being developed, but these students will also be able to arrive at a public school early, ride a bus to and from Mixer Community Makerspace, receive a healthy meal, then have teacher supervision at a public school until parents can arrive later in the afternoon.

These relationships help us reach more students than we can currently serve, and require no additional funding to take advantage of, provided we have a full-time staff member to manage the STEAM Education program, and can receive city funding to provide financial support for the additional families these relationships provide.

E.6. If this year's request is different in any way (amount, activities, etc.) from a prior year's request, explain how and why. If you are a new applicant, please describe how you would adjust your project/program if your funding request is not funded at the full amount.

In the past, Mixer Community Makerspace has requested funding to provide tuition support for families living with economic challenges to be able to bring their children to our STEAM Education program. This year, we are asking for tuition assistance support and funding to hire a full-time STEAM Education Director.

SUSTAINABILITY (7 POINTS)

E.7. Describe the plan to sustain the project/program funding in future years. Include information about other funding sources to leverage City funds requested.

By hiring a qualified STEAM Education Director with a salary commensurate with the level of expertise we expect, that person will be able to manage the program at the 2023 projected levels, and improve and grow the program to make it more efficient, more equitable and accessible, better funded through support of grants, corporate sponsors, and individual donations.

Mixer Community Makerspace is one of several nonprofit organizations working to provide equitable access to STEAM Education, and our unique method is as important as the other unique methods that those other organizations provide services to the community. Mixer Community Makerspace's STEAM Education program serves older students that have less opportunities for summer learning programs. With the proper staff, Mixer will be able to provide similar services to the public school system year-round, as well as private school programming, all of which will not only serve a need in the community, but will also generate revenue needed to support the program. Earned revenue is our long-term goal, as is fundraising to offer tuition assistance for students that need it.

BARRIERS (3 POINTS)

E.8. Describe any potential programmatic barriers to project implementation (e.g. recruitment or outreach challenges, etc.) and your plans for overcoming them.

Our current team of staff and board members has reached their capacity to grow the program. In order to continue to grow and improve the program, we will need a dedicated staff member. If we have funding to hire the qualified employee, we will have increased capacity to serve more families. If we do not secure funding, we will continue to work with our partners, but we will have to reduce the tuition assistance available to ensure that the program stays within budgetary constraints.

In order to recruit a qualified STEAM Education Director, we have created a STEAM Advisory Committee that includes people in our community that have worked at the highest levels of academia and local government, and many have years of experience and interactions in STEAM Education as well as working with at risk youth. This committee will make it possible for us to locate and vet suitable candidates efficiently and with confidence.

E.9. Describe any institutional barriers to project implementation (e.g. staff vacancies, pending departures, etc.) and your plans for overcoming them.

Mixer Community Makerspace has no barriers to continuing the STEAM Education program in it's current form, however, without advance funding for a STEAM Education Director, we cannot meet our desired goals for the future growth of the program.

Funding in place for this staff role, before we hire, will give our organization the runway needed to take advantage of the opportunities before us that will increase our capacity to continue to deliver unique and vital education opportunities to our community.

AVERAGE COST (5 POINTS)

E.10. Use the table below to show the average amount of City funds requested per beneficiary to be served during the year and the average total cost of the service per beneficiary to be served during the year (including all funding

sources)

Proposed funds from the City for this project:	90000
Number proposed to be served for the year:	300
Average City funds per beneficiary:	300
Proposed funds from all sources:	15200
Number proposed to be served for the year:	300
Average total funds per beneficiary:	506

F. Required Documents

Completed by info@wsmixxer.org on 11/11/2022 12:23 PM

Case Id: 16134

Name: Mixxer Community Makerspace - 2023/24

Address: *No Address Assigned

F. Required Documents

Please provide the following information.

Documentation

Code of Conduct/Conflict of Interest Policy *Required

Conflict_Of_Interest_Policy.pdf

Submit a copy of the agency's latest 990 Form as submitted to the Internal Revenue Service. *Required

2021TaxFiling_Mixxer.pdf

Organization By-Laws *Required

ByLaws_Signed.pdf

Articles of Incorporation *Required

Winston-Salem Mixxer, Inc. - (filed) Articles of Incorporation.pdf

Organization Policies (including personnel, formal non-discrimination, procurement, accounting, etc) *Required

2019 Mixxer Board Orientation Handbook.pdf

Mixxer Employee Handbook 2022.docx.pdf

IRS 501(c)3 Designation Letter *Required

501c3_AcceptanceLetter.pdf

Audited Financial statements or third-party review from 2020 and 2021 *Required

WSMIXXER Letter for Review 2021.pdf

Printed By: Tanya Banner on 1/23/2023

WSMixer Review Letter and Financials 2020.pdf

North Carolina Secretary of State - Current and Active Status (<https://www.sosnc.gov/search/index/corp>)

***Required**

2022Solisitation_Lic_Mixer.pdf

Other

***No files uploaded*

G. Income Based Projects/Services Only

Case Id: 16134
Name: Mixxer Community Makerspace - 2023/24
Address: *No Address Assigned

Completed by info@wsmixxer.org on 11/16/2022 5:45 PM

G. Income Based Projects/Services Only

** Complete this section only if you are requesting funds for a Community Development project (for CDBG, HOME and/or ESG funding).**

If the section is not applicable to your project, please leave the questions blank and mark the step "Complete."

G.1. In the right-hand column below, indicate the number of participants to be served by the proposed project/program within each income category during the year. Click [here](#) to see Winston-Salem income limits by household size.

Income Range	# to be served
0 to 30% of median	0
31% to 50% of median	0
51% to 80% of median	0
Greater than 80% of median	0

G.2. Describe policies, procedures, and criteria for determining who is eligible. Describe the procedures for screening, eligibility determination, intake, assessment and orientation of participants

H. Construction/Rehab Only

Completed by info@wsmixxer.org on 11/16/2022 5:45 PM

Case Id: 16134

Name: Mixxer Community Makerspace - 2023/24

Address: *No Address Assigned

H. Construction/Rehab Only

** Complete this section only if you are requesting funds for a Housing Construction or Rehabilitation project.**
If the section is not applicable to your project, please leave the questions blank and mark the step "Complete."

H.1. Describe the proposed project and provide plans. If the project is approved, we will need a detailed work write-up.

H.2. Provide a projected timeline for the proposed work.

H.3. Describe how the project will be managed, including the contractor procurement process.

H.4. Describe the target market, including any special populations to be served.

H.5. Describe the services or program you plan to provide.

H.6. Describe the property management plan.

H.7. List the development team members.

H.8. Describe the financial capability of the sponsor/owner organization.

H.9. Listing of projects undertaken by principals over the past ten years, identifying project name and address, type of project, and number of units; please note any projects for which local government funding was received.

Project Name	Address	Type of Project	No. Units	Govt Funding
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Documentation

Development budget that include a detailed sources and uses statement of all funds, including the requested loan from the City, in electronic format, preferably a spreadsheet.

***No files uploaded*

Participant/program data sample report

***No files uploaded*

Market study or other analysis to verify the need for the project.

***No files uploaded*

Operating pro forma that includes rent and operating cost assumptions and all estimated loan payments, in electronic format.

***No files uploaded*

I. Emergency Shelter Only

Completed by info@wsmixer.org on 11/16/2022 5:45 PM

Case Id: 16134

Name: Mixxer Community Makerspace - 2023/24

Address: *No Address Assigned

I. Emergency Shelter Only

** Complete this section only if you are requesting funds for an Emergency Shelter project.**

If the section is not applicable to your project, please leave the questions blank and mark the step "Complete."

Prior to the beginning of any funding year, any ESG-funded program must participate in the local Homeless Management Information System (HMIS) designated by the Winston-Salem/Forsyth County Continuum of Care, or for domestic violence programs, a comparable database in accordance with HUD's standards.

Emergency Shelter: Essential Services

Activity	Total Budget (\$)
Case Management	\$0.00
Child Care	\$0.00
Education Services	\$0.00
Employment Assistance	\$0.00
Job Training	\$0.00
Outpatient Health Services	\$0.00
Transportation	\$0.00
Legal Services	\$0.00
Services to Special Population	\$0.00
Overhead Costs (limited to 15% of total activity request)	\$0.00
	\$0.00

Emergency Shelter: Operating Costs

Activity	Total Budget (\$)
Rent	\$0.00
Shelter Security	\$0.00
Fuel	\$0.00
Equipment	\$0.00
Insurance	\$0.00
Utilities	\$0.00
Food	\$0.00
Furnishings (limited to less than \$500 per item)	\$0.00
Supplies	\$0.00
Maintenance or Minor Repairs	\$0.00
Overhead Costs (limited to 15% of total activity request)	\$0.00
	\$0.00

J. Rapid Rehousing and HMIS Only

Completed by info@wsmixer.org on 11/16/2022 5:45 PM

Case Id: 16134

Name: Mixxer Community Makerspace - 2023/24

Address: *No Address Assigned

J. Rapid Rehousing and HMIS Only

** Complete this section only if you are requesting funds for a Rapid Rehousing project.**

If the section is not applicable to your project, please leave the questions blank and mark the step "Complete."

Prior to the beginning of any funding year, any ESG-funded program must participate in the local Homeless Management Information System (HMIS) designated by the Winston-Salem/Forsyth County Continuum of Care, or for domestic violence programs, a comparable database in accordance with HUD's standards.

Rapid Rehousing Financial Assistance

Activity	Total Budget (\$)
Rent Assistance	\$0.00
Rental Application Fees	\$0.00
Security Deposits	\$0.00
Last Month's Rent	\$0.00
Utility Deposits	\$0.00
Utility Payments	\$0.00
Moving Cost Assistance	\$0.00
Overhead Costs (limited to 15% of total activity request)	\$0.00

Rapid Rehousing Services

Activity	Total Budget (\$)
Case Management	\$0.00
Housing Search and Placement	\$0.00
Mediation	\$0.00
Legal Services	\$0.00
Credit Repair	\$0.00
Counseling	\$0.00
Information and Referral	\$0.00
Monitoring/Evaluation of Progress	\$0.00
Overhead Costs (limited to 15% of total activity request)	\$0.00

HMIS/Data Collection Budget

HMIS Activity	City ESG Request	State ESG Request
Staff Costs	\$0.00	\$0.00
Equipment	\$0.00	\$0.00
User Fees	\$0.00	\$0.00
	\$0.00	\$0.00

Submit

Completed by info@wsmixxer.org on 11/17/2022 3:15 PM

Case Id: 16134

Name: Mixxer Community Makerspace - 2023/24

Address: *No Address Assigned

Submit

I certify that the applicant meets the conditions specified in the application instructions and will be able to carry out the proposed services in concert with these conditions. I also certify that the organization is a certified IRS 501(c)(3) non-profit organization.

J. Alan Shelton

Electronically signed by info@wsmixxer.org on 11/17/2022 3:14 PM

IDIS Setup

No data saved

Case Id: 16134

Name: Mixxer Community Makerspace - 2023/24

Address: *No Address Assigned

IDIS Setup

Please provide the following information.

Project Name

National Objective

Activity Number ID

HUD Activity Code

Project Description

Accomplishment Type

Initial Application Date

Service Area

Ward

Census Tract(s)

Block/Group

MWBE